



ual: london college
of communication

Unit Guide: Exploratory Practice: Animation Arts 2022_(PU002397)

BA Hons Animation

BA Animation Arts Pathway Year 2 - Block 2 Exploratory Practice Map 2022

Block 2																		
wk 17	wk 18	wk 19	wk 20	wk 21	S P R I N G T E R M	wk 22	wk 23	wk 24	wk 25	wk 26	wk 27	wk 28	wk 29	wk 30	wk 31			
Spring Term						Summer Term												
EP:AA (40)						Exploratory Practice: Animation Arts (40)										S		
Feb 14	Feb 21	Feb 28	Mar 7	Mar 14		Apr 19th	Apr 25	May 2	May 9	May 16	May 23	May 30	June 6	June 13	June 20			

Teaching and Administration Staff

Pathway/ Unit Leader:

Su-Lynn Tan

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Availability: Mon – Thursday 10am-5pm

Course Leader/ Unit Tutor:

Stuart Hilton

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Availability: Mon – Friday 10am-5pm

Programme Administration Manager:

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Unit Assignment

BA Hons Animation

Unit: Exploratory Practice: Animation Arts (PU002397)

Assignment Information

Assignment Title: Exploratory Practice: Animation Arts	Assignment Type: Elemental	Weighting: Element 1: 50% weighting Element 2: 50% weighting
Submission Deadline: By 3pm (15:00) BST on Thursday 9 th June 2022 Adjusted Assessment Deadline*: By 3pm (15:00) GMT Thursday 23 rd June 2022 If you are using additional time please notify us using the following email: Su-Lynn Tan s.tan@lcc.arts.ac.uk Admin Team mida@arts.ac.uk	Submission Method: Element 1 – Research and Development portfolio Electronic submission (via Moodle) PDF Maximum 200MB Element 2 - Showreel/ Moving Image Portfolio Electronic submission (via Moodle) PDF Maximum 200MB	Anonymous Marking: No: It is not possible for this assignment to be marked anonymously, however it will be internally moderated in line with UAL policy to maintain rigour and fairness in assessment.
Date to expect feedback by: Thursday 30th June 2022 All feedback is indicative until formally confirmed at an Exam Board. You will be informed of your results and when these will	How you will receive feedback: Via Moodle and the Assessment Feedback tool.	Submission Queries: If you have any difficulties submitting your assignment contact: mida@arts.ac.uk before the deadline.

be published by email and Moodle.

*The Adjusted Assessment deadline is for students with Individual Support Agreements (ISAs). See Assessment Guidance at the end of this document for further information.

Your Assignment

This unit will provide you with the opportunity to produce a portfolio of moving image artefacts that demonstrate a developing understanding of your specialist practice, and most importantly how that practice intersects with other mediums. You will work collaboratively with students across the course, programme area and wider college to produce a moving image project that demonstrates your understanding of the broader context of your technical specialism.

This unit will also require you to consider how your practice can be used to create new knowledge, and through exploration and experimentation push the boundaries of the current work within your respective fields of practice. As a student on the Animation Arts Pathway you will have choice to work with the wide array of technical fields, and where appropriate consider ways to employ cross-media practices within your collaborative portfolio.

Indictive Content:

- Explorative Collaborative projects across the following fields-
- Drawn Animation
- Stop-Motion
- Rigged 2D Animation
- 3D Computer Animation
- Mixed-Media Practices
- Iterative technical research and development
- Advance concept and visual development techniques for animation
- Advanced performance, story and cinematic principles.
- Collaborative project management and communication

Learning & Teaching Methods

To enable you to demonstrate achievement against the learning outcomes, the subject will be introduced through a range of blended learning/ studio-based workshops and assignments supported, where appropriate, by lectures, seminars, critiques and site visits.

Assessment:

This is an elementally assessed unit. Students will separately submit:

Element 1 – Research & Design Development Portfolio (50% weighting of unit mark)

Your submission should comprise a single landscape format pdf of approximately 15-20 pages (200 MB or under). This will provide visual and written evidence of your understanding of the various research and development methods, principals, and processes required to create a fully animated piece of work with appropriate sound in response to the 'Personal Project' brief.

Typically, this evidence would include a combination of the following:

- Relevant annotated references showing a broad range of influence, mood boards, idea generation and visualization sketches, narrative concepts, thumbnails and storyboards, iterative design developments and refinements, etc.
- A link to your myblog.arts.ac.uk that you have been building throughout the course
- Blog excerpts compiled into the PDF. These can be expanded upon or re-worked for the PDF
- Statement of Intent (300 – 500 words)
- A critical appraisal that reflects on and evaluates your strengths, areas for improvement and your overall performance, capturing what you have learned in the unit (1000 words)

Element 2 – Showreel/ Moving Image Portfolio (50% weighting of unit mark)

- Your submission should include:
- a single pdf comprising 2-4 pages of 'beauty' images taken from the final piece with a brief reflective description presented in a pdf (200MB or under) including a page with links to:
- 'Final Outcomes' Reel
- An animatic of the piece
- Any relevant test material

*Please embed any video links (Vimeo/ YouTube) in your myblog.arts.ac.uk

Learning Outcomes:

This assignment will be assessed against the five UAL assessment criteria: Enquiry, Knowledge, Process, Communication, and Realisation. See: arts.ac.uk/assessment

On completion of this unit you will be able to:	How the learning outcomes are to be evidenced in this assignment
Evidence of an advanced and explorative critical understanding of the practices and knowledge base of your subject & discipline (Knowledge, Enquiry)	Show that you have an advanced and explorative critical understanding of the practices and knowledge base of your subject & discipline. You can evidence this in the research and development material, as well as through the final work shown in the pdf and also discussed in your critical appraisal.
Evidence of skills needed to work effectively as part of a cross-disciplinary team to achieve goals (Process)	You should document the processes of collaboration and demonstrate in your pdf submission through the images you choose to present and in the annotations and commentary, in your selection of blog and/ or journal pages and your critical appraisal how collaboration could work in a common project, demonstrating an interdisciplinary perspective.
Evidence of an understanding of the importance of studentship through engagement and participation with the course and your student colleagues (Communication)	Show in your pdf submission and in your statement of intent and critical appraisal that you have an understanding of the importance of studentship through engagement and participation with the course and your student colleagues. You should reflect on how you used good organisational skills in relation to managing your workload, being punctual and having good attendance, and completing your work at key stages in a timely manner.

Evidence and understanding of the professional technical and artistic benchmarks within a subject specialism (Realisation)	Demonstrate in your submission through the critical appraisal and in the practical work, that you have an understanding of the professional technical and artistic benchmarks within your subject specialism
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Costs associated with this Unit & its assessment

Work presented for assessment will be evaluated against unit learning outcomes using UAL's Assessment criteria. Increased expenditure on materials to realise your assignment will not equate to increased grades in your assessment.

The college provides a broad range of resources to support your studies and to produce work for assessment. However, the additional costs you might incur whilst studying this unit, depending on personal choice, could include:

- Materials and associated production & finishing costs;
- Printing, framing, installation, binding of work;
- Travel and fees associated with trips & visits or location working.

You can discuss your choices and likely costs with your unit leader prior to starting your work.

Assessment Guidance

- The UAL Assessment webpage has detailed explanations of the five UAL Assessment Criteria and the University's assessment policies: arts.ac.uk/assessment
- The LCC Student Guide to Assessment provides a step-by-step guide to the assessment process at LCC. The guide is in the Moodle site for your course: moodle.arts.ac.uk
- Guides for online submissions are available in the Moodle site for your course: moodle.arts.ac.uk
- Guides to Adjusted Assessment can be found on the Disability Service site: [Disability Service](#)

Project Brief

Personal Project

Unit: Exploratory Practice: Animation Arts (PU002397)

Lead tutors: Su-Lynn Tan, Stuart Hilton

Key dates

Tuesday 15th February: Exploratory Practice Unit and Personal Project Briefing

Wednesday 2nd March: Statement of Intent formative submission by 3pm via Moodle

Wednesday 9th March: Interim 1 presentation – Proof of Concept

Wednesday 27th April: Interim 2 presentation – Animatic and Proof of Concept

Tuesday 31st May: Final Presentation

Thursday 9th June: Summative submission by 3pm BST (15:00) via Moodle

Aims / Context

This unit enables you to pursue a personal project and investigate an area of interest in time-based media, resulting in an individually authored work (or series of works). There is no constraint on form other than being required to justify its relationship to the discipline of animation and you will be encouraged to take risks, experimenting with techniques and exploring formats beyond the traditional. This is your opportunity to promote yourself as an auteur, defining your own personal style and outlining directions in your work.

Your choice of subject and specialisation will be self-negotiated and guided by your unit tutor. You can work solo whilst gaining support from students/ collaborators in minor roles or work in small groups.

Brief

Create a 1–2-minute animated film that promotes you as an auteur, defining your individual style whilst experimenting with techniques and formats that help you develop directions in your work. You should explore themes that have personal value to you. You will consider the relationship between sound and moving image.

You can choose to focus on one specific aspect of your research or combine different aspects together but be careful not to overcomplicate things – simple stories with a clear message will work best.

Approach

You will develop a project that demonstrates your ability to engage with the creative production process to complete an animation project showing significant conceptual and technical skill that has considered context and its relationship to its audience. After an intensive experimental testing, research and development phase, you must propose a sophisticated conceptual and visual language for your production. Your idea must

be pitched as a treatment that outlines your concept, intended audience and viewing context. Key aesthetic elements such as visual language, pace, character, genre, environment and tone or ambience should be highlighted. An indication of how you intend to produce the project should be considered with technical needs and new learning being addressed. An indication of production planning should be outlined, informed by the project schedule.

Developing your personal project with reference to contemporary and historical issues, themes, design, artwork and theories is an important part of the research that will give your project context and authenticity.

You should continuously evidence in your blog, a reflective and critical engagement in the development of visuals for storyboarding, environments, turnarounds, tests etc. The brief is open and there are no constraints on form, content or platform. However, there are basic production constraints:

- Duration needs to be carefully considered and the works should aim to be around 1 to 2 minutes in length.
- Duration needs to be carefully considered for pieces that are of an alternative format e.g. interactive / animated graphic novel; installation; performance piece.
- Sound should be considered as part of the project development, pre-production, production and post- production process.

Delivery

It's important that you stick to the 1–2-minute length. A couple of seconds more or less are ok, but you should create 1–2-minute glorious minutes with high production values rather than a longer duration with inconsistency. You will deliver an h264 file at 40mbps, HD (1920x1080) at 25fps with sound.

Reading list

Essential Reading

Beiman, N. (2016). *Animated Performance: bringing imaginary animal, human and fantasy characters to life.*

Deja, A. (2015). *The Nine Old Men: lessons, techniques, and inspiration from Disney's great animators.*

Gilland, J. (2012). *Elemental magic. Volume 2, The technique of special effects animation.* Waltham, MA, Focal Press. Hooks, E. (2011). *Acting for Animators.* New York, Routledge. Polson, T. (2013). *The Noble Approach,* Chronicle.

Thomas, F. and O. Johnston (1984). *Disney Animation: the illusion of life.* New York, Abbeville Press.

Williams, R. (2009). *The Animator's Survival Kit: A Manual of Methods, Principles and Formulas for Classical, Computer,*

Games, Stop Motion and Internet Animators, Faber & Faber

Further Reading

Bacher, H. P. (2008). Dream Worlds: production design in animation. Burlington, MA: Oxford, Focal Press.

Beloeil, G. R., Andrei. Castro, Robert. Art Fundamentals: Color, Light, Composition, Anatomy, Perspective and Depth, 3D Total

Publishing.

Levitan, E. L. (1960). Animation Art in the Commercial Film. New York, Reinhold Publishing Corporation. MacLean, F. (2011). Setting the Scene: the art & evolution of animation layout. San Francisco, Chronicle Books.

Details of the University's online referencing system for practical and written work: <http://www.citethemrightonline.com/Home>

Block 2 Exploratory Practice Timetable 2022

Tutors: Su-Lynn Tan, Stuart Hilton, Steve May, Fernando Yache, Jessica Marlow, Ross Mullen, Dan Saul

Week 17 – 15th / 16th February

Grp	Time/ Place	Unit/ Project/ Tutor	Subject/ Topic	Session type / Links	Kit requirements	Workshop description/ Resources Planning/ Prep
Tuesday 15th February						
A&B	10am – 1pm Online	Exploratory Practice: AA Su-Lynn Tan	Exploratory Practice Unit Assignment and Personal Project Briefing	Online: Live synchronous via CU Recorded	Internet connection Computer, mic, cam etc.	Live Power Point presentations. Links to resources and additional reading. Session recorded for students unable to attend. Materials will be provided up to 48 hours in advance in line with ISA agreements.
A&B	2-5pm	Independent Study (onsite)				

Wednesday 16th February

Grp	Time/ Place	Unit/ Project	Subject/ Topic	Session type / Links	Kit requirements	Workshop description/ Resources Planning/ Prep
A&B	10am-1pm	Independent Study (onsite)				

B	2pm - 5pm	Exploratory Practice: AA Steve May	Animation Skills 3	Onsite M302a	Drawing tools, Wacom/ cintiq, sketchbook	Links to briefs, resources and additional reading. Workshop activities. Uploaded materials shared on Moodle & Padlet
A	2pm - 5pm	Exploratory Practice: AA Fernando Yache	Storyboarding Skills 1	Onsite M302 Online – synchronous, Asynchronous recorded	Storyboard Pro, Drawing tools, Wacom/ cintiq, sketchbook	Links to briefs, resources and additional reading. Workshop activities. Uploaded materials shared on Moodle & Padlet

Week 18 – 22nd / 23rd February

Grp	Time/ Place	Unit/ Project/ Tutor	Subject/ Topic	Session type / Links	Kit requirements	Workshop description/ Resources Planning/ Prep
Tuesday 22nd February						
A&B	10am – 1pm Online	Exploratory Practice: AA Su-Lynn Tan Stuart Hilton	Personal Project Research and Development – Themes and concept development	Online: Live synchronous via CU Recorded	Internet connection Computer, mic, cam etc.	Live Power Point presentations. Links to resources and additional reading, Session recorded for students unable to attend. Materials will be provided up to 48 hours in advance in line with ISA agreements.
A&B	2-5pm	Independent Study (onsite)				

Wednesday 23rd February

Grp	Time/ Place	Unit/ Project	Subject/ Topic	Session type / Links	Kit requirements	Workshop description/ Resources Planning/ Prep
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A&B	10am-1pm	Independent Study (onsite)				
A	2pm - 5pm	Exploratory Practice: AA Steve May	Animation Skills 3	Onsite M302a	Drawing tools, Wacom/ cintiq, sketchbook	Links to briefs, resources and additional reading. Workshop activities. Uploaded materials shared on Moodle & Padlet
B	2pm - 5pm	Exploratory Practice: AA Fernando Yache	Storyboarding Skills 1	Onsite M302 Online – synchronous, Asynchronous recorded	Storyboard Pro, Drawing tools, Wacom/ cintiq, sketchbook	Links to briefs, resources and additional reading. Workshop activities. Uploaded materials shared on Moodle & Padlet

Week 19 – 1st / 2nd March

Grp	Time/ Place	Unit/ Project/ Tutor	Subject/ Topic	Session type / Links	Kit requirements	Workshop description/ Resources Planning/ Prep
Tuesday 1st March						
A&B	10am – 1pm	Exploratory Practice: AA Su-Lynn Tan	Toon Boom 5	Onsite M302a/ M302	Drawing tools, Wacom/ cintiq, sketchbook	Links to resources and additional reading. Session recorded for students unable to attend. Materials will be provided up to 48 hours in advance in line with ISA agreements.
A&B	2-5pm	Independent Study (onsite)				

Wednesday 2nd March

Grp	Time/ Place	Unit/ Project	Subject/ Topic	Session type / Links	Kit requirements	Workshop description/ Resources Planning/ Prep
A&B	10am-1pm	Personal Tutorials (online) SLT SH / Independent Study (onsite)				
B	2pm - 5pm	Exploratory Practice: AA Steve May	Animation Skills 4	Onsite M302a	Drawing tools, Wacom/ cintiq, sketchbook	Links to briefs, resources and additional reading. Workshop activities. Uploaded materials shared on Moodle & Padlet
A	2pm - 5pm	Exploratory Practice: AA Fernando Yache	Storyboarding Skills 2	Onsite M302	Storyboard Pro, Drawing tools, Wacom/ cintiq, sketchbook	Links to briefs, resources and additional reading. Workshop activities. Uploaded materials shared on Moodle & Padlet

***Wednesday 2nd March - Statement of Intent formative assessment submission by 3pm via Moodle**

Week 20 – 8th / 9th March

Grp	Time/ Place	Unit/ Project/ Tutor	Subject/ Topic	Session type / Links	Kit requirements	Workshop description/ Resources Planning/ Prep
Tuesday 8th March						
A&B	10am – 1pm Online	Exploratory Practice: AA Jessica Marlow	Working with Sound 3	Online – synchronous, Asynchronous recorded	Internet connection Computer, mic, cam etc.	Links to resources and additional reading. Session recorded for students unable to attend. Materials will be provided up to 48 hours in advance in line with ISA agreements.

A&B	2-5pm	Independent Study (onsite)				

Wednesday 9th March

Grp	Time/ Place	Unit/ Project	Subject/ Topic	Session type / Links	Kit requirements	Workshop description/ Resources Planning/ Prep
A&B	10am-1pm	Independent Study (onsite)				
A&B	2pm - 5pm	Exploratory Practice: AA Su-Lynn Tan Stuart Hilton	Interim 1 – Proof of Concept	Onsite M302a/ M302	Presentation PDF, USB	Links to briefs, resources and additional reading. Workshop activities. Uploaded materials shared on Moodle & Padlet

Week 21 – 15th / 16th March

Grp	Time/ Place	Unit/ Project/ Tutor	Subject/ Topic	Session type / Links	Kit requirements	Workshop description/ Resources Planning/ Prep
Tuesday 15th March						
A&B	A: 10-1pm B: 2-5pm	Exploratory Practice: AA Ross Mullen	Acting for Animation	Onsite T303/ T304	Comfortable clothing, sketchbook	Materials will be provided up to 48 hours in advance in line with ISA agreements.

Wednesday 16th March

Grp	Time/ Place	Unit/ Project	Subject/ Topic	Session type / Links	Kit requirements	Workshop description/ Resources Planning/ Prep
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A&B	10am-1pm	Independent Study (onsite)				
A	2pm - 5pm	Exploratory Practice: AA Steve May	Animation Skills 4	Onsite M302a	Drawing tools, Wacom/ cintiq, sketchbook	Links to briefs, resources and additional reading. Workshop activities. Uploaded materials shared on Moodle & Padlet
B	2pm - 5pm	Exploratory Practice: AA Fernando Yache	Storyboarding Skills 2	Onsite M302	Storyboard Pro, Drawing tools, Wacom/ cintiq, sketchbook	Links to briefs, resources and additional reading. Workshop activities. Uploaded materials shared on Moodle & Padlet

Spring Break Friday 18th March – Tuesday 19th April

Summer Term 2022

Week 22 – 19th / 20th April

Grp	Time/ Place	Unit/ Project/ Tutor	Subject/ Topic	Session type / Links	Kit requirements	Workshop description/ Resources Planning/ Prep
Tuesday 19th April						
A&B	10am – 1pm Online	Exploratory Practice: AA Su-Lynn Tan Stuart Hilton	Personal Tutorials	Online – synchronous, Asynchronous recorded	Internet connection Computer, mic, cam etc.	Links to resources and additional reading. Session recorded for students unable to attend. Materials will be provided up to 48 hours in advance in line with ISA agreements.

A&B	2-5pm	Independent Study (onsite)				

Wednesday 20th April

Grp	Time/ Place	Unit/ Project	Subject/ Topic	Session type / Links	Kit requirements	Workshop description/ Resources Planning/ Prep
A&B	10am-1pm	Personal Tutorials (online) SLT SH / Independent Study (onsite)				
A&B	2pm - 5pm	Exploratory Practice: AA Steve May	Animation Skills 5	Onsite M302a/ M302	Drawing tools, Wacom/ cintiq, sketchbook	Links to briefs, resources and additional reading. Workshop activities. Uploaded materials shared on Moodle & Padlet

Week 23 – 26th / 27th April

Grp	Time/ Place	Unit/ Project/ Tutor	Subject/ Topic	Session type / Links	Kit requirements	Workshop description/ Resources Planning/ Prep
Tuesday 26th April						
A&B	10am – 1pm	Exploratory Practice: AA Su-Lynn Tan	Toon Boom 6	Onsite M302a/ M302	Drawing tools, Wacom/ cintiq, sketchbook	Links to resources and additional reading, Session recorded for students unable to attend. Materials will be provided up to 48 hours in advance in line with ISA agreements.

A&B	2-5pm	Independent Study (onsite)				
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Wednesday 27th April

Grp	Time/ Place	Unit/ Project	Subject/ Topic	Session type / Links	Kit requirements	Workshop description/ Resources Planning/ Prep
A&B	10am-1pm	Independent Study (onsite)				
A&B	2pm - 5pm	Exploratory Practice: AA Su-Lynn Tan Stuart Hilton	Interim 2 – Animatic & Proof of Concept	Onsite M302a/ M302	Presentation PDF, USB	Links to briefs, resources and additional reading. Workshop activities. Uploaded materials shared on Moodle & Padlet

Week 24 – 3rd / 4th May

Grp	Time/ Place	Unit/ Project/ Tutor	Subject/ Topic	Session type / Links	Kit requirements	Workshop description/ Resources Planning/ Prep
Tuesday 3rd May						
A&B	10am – 1pm	Exploratory Practice: AA Su-Lynn Tan Stuart Hilton	Project Tutorials (WIP)	Onsite M302a/ M302	Current project files	Links to resources and additional reading. Materials will be provided up to 48 hours in advance in line with ISA agreements.
A&B	2-5pm	Independent Study (onsite)				

Wednesday 4th May

Grp	Time/ Place	Unit/ Project	Subject/ Topic	Session type / Links	Kit requirements	Workshop description/ Resources Planning/ Prep
A&B	10am-1pm	Independent Study (onsite)				
A&B	2pm - 5pm	Exploratory Practice: AA Steve May	Animation Skills 6	Onsite M302a/ M302	Drawing tools, Wacom/ cintiq, sketchbook	Links to briefs, resources and additional reading. Workshop activities. Uploaded materials shared on Moodle & Padlet

Week 25 – 10th / 11th May

Grp	Time/ Place	Unit/ Project/ Tutor	Subject/ Topic	Session type / Links	Kit requirements	Workshop description/ Resources Planning/ Prep
Tuesday 10th May						
A	10am – 1pm	Exploratory Practice: AA Dan Saul	Editing workshop	Onsite M302a/ M302	Drawing tools, Wacom/ cintiq, sketchbook	Links to resources and additional reading. Materials will be provided up to 48 hours in advance in line with ISA agreements.
A&B	2-5pm	Independent Study (onsite)				

Wednesday 11th May

Grp	Time/ Place	Unit/ Project	Subject/ Topic	Session type / Links	Kit requirements	Workshop description/ Resources Planning/ Prep
A&B	10am-1pm	Independent Study (onsite)				
A&B	2pm - 5pm	Exploratory Practice: AA Steve May	Compositing AFX workshop 1	Onsite M302a/ M302	Drawing tools, Wacom/ cintiq, sketchbook	Links to briefs, resources and additional reading. Workshop activities. Uploaded materials shared on Moodle & Padlet

Week 26 – 17th / 18th May

Grp	Time/ Place	Unit/ Project/ Tutor	Subject/ Topic	Session type / Links	Kit requirements	Workshop description/ Resources Planning/ Prep
Tuesday 17th May						
B	10am – 1pm	Exploratory Practice: AA Dan Saul	Editing workshop (repeat)	Onsite M302a/ M302	Drawing tools, Wacom/ cintiq, sketchbook	Links to resources and additional reading. Materials will be provided up to 48 hours in advance in line with ISA agreements.
A&B	2-5pm	Independent Study (onsite)				

Wednesday 18th May

Grp	Time/ Place	Unit/ Project	Subject/ Topic	Session type / Links	Kit requirements	Workshop description/ Resources Planning/ Prep
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A&B	10am-1pm	Independent Study (onsite)				
A&B	2pm - 5pm	Exploratory Practice: AA Steve May	Animation Skills 7	Onsite M302a/ M302	Drawing tools, Wacom/ cintiq, sketchbook	Links to briefs, resources and additional reading. Workshop activities. Uploaded materials shared on Moodle & Padlet

Week 27 – 24th / 25th May

Grp	Time/ Place	Unit/ Project/ Tutor	Subject/ Topic	Session type / Links	Kit requirements	Workshop description/ Resources Planning/ Prep
Tuesday 24th May						
A&B	10am – 1pm Online	Exploratory Practice: AA Jessica Marlow	Working with Sound 4	Online – synchronous, Asynchronous recorded	Internet connection Computer, mic, cam etc.	Links to resources and additional reading. Session recorded for students unable to attend. Materials will be provided up to 48 hours in advance in line with ISA agreements.
A&B	2-5pm	Independent Study (onsite)				

Wednesday 25th May

Grp	Time/ Place	Unit/ Project	Subject/ Topic	Session type / Links	Kit requirements	Workshop description/ Resources Planning/ Prep
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A&B	10am-1pm	Independent Study (onsite)				
A&B	2pm - 5pm	Exploratory Practice: AA Steve May	Compositing AFX workshop 2	Onsite M302a/ M302	Drawing tools, Wacom/ cintiq, sketchbook	Links to briefs, resources and additional reading. Workshop activities. Uploaded materials shared on Moodle & Padlet

Week 28 – 31st May / 1st June

Grp	Time/ Place	Unit/ Project/ Tutor	Subject/ Topic	Session type / Links	Kit requirements	Workshop description/ Resources Planning/ Prep
Tuesday 31st May						
A&B	10am – 5pm	Exploratory Practice: AA Su-Lynn Tan Stuart Hilton	PERSONAL PROJECT FINAL PRESENTATION	Onsite: Lecture Theatre A	Presentation PDF, USB	Links to resources and additional reading, Materials will be provided up to 48 hours in advance in line with ISA agreements.

Wednesday 1st June

Grp	Time/ Place	Unit/ Project	Subject/ Topic	Session type / Links	Kit requirements	Workshop description/ Resources Planning/ Prep
A&B	10am-1pm	Independent Study (onsite)				

A&B	2pm - 5pm	Exploratory Practice: AA Steve May	Animation Skills 8	Onsite M302a/ M302	Drawing tools, Wacom/ cintiq, sketchbook	Links to briefs, resources and additional reading. Workshop activities. Uploaded materials shared on Moodle & Padlet
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Week 29 – 7th / 8th June

Grp	Time/ Place	Unit/ Project/ Tutor	Subject/ Topic	Session type / Links	Kit requirements	Workshop description/ Resources Planning/ Prep
Tuesday 7th June						
A&B	10am – 1pm	Exploratory Practice: AA Su-Lynn Tan Stuart Hilton	Fit to submit Tutorials	Onsite M302a/ M302	Current project files	Links to resources and additional reading. Materials will be provided up to 48 hours in advance in line with ISA agreements.
A&B	2-5pm	Independent Study (onsite)				

Wednesday 8th June

Grp	Time/ Place	Unit/ Project	Subject/ Topic	Session type / Links	Kit requirements	Workshop description/ Resources Planning/ Prep
A&B	10am-1pm	Independent Study (onsite)				

A&B	2pm - 5pm	Exploratory Practice: AA Su-Lynn Tan Stuart Hilton	Fit to submit Tutorials	Onsite M302a/ M302	Current project files	Links to briefs, resources and additional reading. Workshop activities. Uploaded materials shared on Moodle & Padlet
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***Thursday 9th June – Exploratory Practice Unit Assignment summative assessment by 3pm (BST) via Moodle**

Week 30 – 14th / 15th June

A&B	Independent Study (onsite)
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Week 31 – 21st / 22nd June

A&B	Independent Study (onsite)
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Exploratory Practice

Hand in Guide

Submission Deadline: 9th June by 3pm (15:00) BST via Moodle

Remember that this unit is elemental, and you will be submitting 2 pdfs at the same time.

All work is submitted via the Moodle 'Exploratory Practice' unit page, using the Submission link.

Be sure to organise your pdfs to show all the required materials relating to your project. Write clear commentary and annotations under your image choices that help to describe their significance and how they have been developmental for you. You should critically appraise your personal and collaborative performance reflecting on, evaluating and analysing your strengths and areas for improvement, what you learnt through this experience, **communicating how you have met the Learning Outcomes** and how this has helped you to hone your specialist skill set. Label everything clearly and be sure to credit works by other artists – make it clear if they are *research, team developed or your own personal work*.

As with any piece of work that you produce, this PDF is another opportunity to demonstrate your artistic sensibilities and communicate a necessary awareness of design and professionalism. Correct spelling, grammar, layout and proper citation are all important considerations. Remember to **use spellcheck before pasting text into a PowerPoint or InDesign document** and then proof read it before submission.

Allow plenty of time to submit your final pdf - Anticipate possible submission issues and make sure you allow enough time – for instance what happens if your internet fails or there is a power cut or your computer dies??!! Submit with plenty of time to spare and if there are any issues with Moodle at all then you should email your submission ahead of the deadline to: mida@arts.ac.uk
Any issues with Moodle take screen grabs for evidence.

ARE YOU READY TO SUBMIT?

Below is a Summative Submission Checklist:

PDF Element 1 - Research and design development portfolio – 15-20 pages (200 MB or under).

I have Included:

- **A link to your myblog.arts.ac.uk that you have been building throughout the course**
- **Blog excerpts compiled into the PDF. These can be expanded upon or re-worked for the PDF**

Pre-production materials:

- Ideas and initial design and concept development
- Character and background designs
- Concept Art/ Proof of Concepts
- Storyboards

- Scripts
- Critical appraisal (1000 words)
- Statement of Intent (300-500 words)

PDF Element 2- Showreel/ Moving Image Portfolio – 2-4 pages

I have Included:

- A selection of 'beauty' images of the piece
- A brief reflective description
- Links to a short reel of test material
- Link to animatic
- Link to Final Outcomes reel
- **Embed** all video links in MyBlog and provide a link to your **myblog.arts.ac.uk**

Avoid common mistakes checklist

I have:

- Analysed and evaluated as well as reflected
- Evidenced meeting the Learning Outcomes (see table in this document)
- Labelled and credited all images
- Submitted all moving image work to Moodle as individual links
- Tested all links to your myblog.arts.ac.uk
- Tested and provided all passwords if using them
- Included a bibliography

As you will be evidencing moving image work via your myblog, please make sure all links work correctly!

Your submitted files should be clearly labelled using this naming convention:

[Unit title]_[Element]_[first name initial]_[family name]

Example: ExploratoryPracticeAnimationArts_E1_S_Tan.pdf

If in doubt, speak to your tutors – we are available for fit to submit tutorials week commencing 7th June 2022.